



WACC

**WESTERN AUSTRALIAN
COUNTRY CRICKET**

**SENIOR WOMEN'S COUNTRY WEEK
GENERAL RULES
ANNEXURE B:**

**T20 (LIMITED OVERS) SENIOR WOMEN'S COMPETITION
SUPER OVER**

10th December 2024

APPENDIX C: SUPER OVER

- (a) The Super Over shall commence 10 minutes after the cessation of the match, at the same ground. The interval between innings shall be 5 minutes.
- (b) 30 minutes of extra time (taken from the start of the Super Over) is allocated to complete the Super Over. Should play be delayed prior to or during the Super Over, once the playing time lost exceeds the 30 minutes, the Super Over shall be abandoned.
- (c) The Super Over will take place on the pitch allocated for the match.
- (d) The umpires shall stand at the same end as they stood during the match.
- (e) In both innings of the Super Over, the fielding side shall choose which end to bowl from. Once the opening batting pair enters the field of play, they are not permitted to be changed. Similarly, once a determination is made by the bowling side as to which end they will bowl from and the opening batters take their respective positions at each end of the pitch, they are not permitted to change ends. For clarity, the playing condition is designed to ensure that the fielding side may determine its bowling strategies based on which batters are opening, and then the batters can choose ends based on the bowling strategies.
- (f) Only the starting 11 players for each team may participate in the Super Over. Should any player be unable to continue to participate in the Super Over due to injury, illness or other wholly acceptable reasons, the Laws and Playing Conditions of the main match shall apply.
- (g) Each team's over is played with the same fielding restrictions as apply for the last over in the match.
- (h) The team batting second in the match will bat first in the Super Over.
- (i) The same ball used at the end of each team's innings in the match, or a similar ball if that ball is unsuitable for any reason, shall be used for its innings in the Super Over.
- (j) Each team shall bat for one over unless all out earlier.
- (k) In the event of the teams having the same score after the Super Over has been completed, if the original match was a tie under the Duckworth/Lewis method, playing condition (M below immediately applies. Otherwise, the team whose batters hit the greatest number of boundaries combined from its two innings in both the main match and the Super Over shall be the winner.
- (l) If the number of boundaries hit by both teams is equal the team whose batters scored more boundaries during its innings in the main match (ignoring the Super Over) shall be the winner.
- (m) If still equal, a count-back from the final ball of the Super Over shall be conducted. The team with the higher scoring delivery shall be the winner. If a team loses all wickets during its over, then any un-bowled deliveries will be counted as dot balls. Note that for their purpose, the runs scored from a delivery is defined as the total team runs scored since the

completion of the previous legitimate ball, i.e. including any runs resulting from a Wide ball, a No ball or penalty runs.

Example

In this example both teams scored an equal number of runs from the 6th and 5th balls of their Super Over. However, Team 1 scored two runs from its 4th ball while Team 2 scored one run, so Team 1 is in the winner.

Runs scored from:	Team 1	Team 2
Ball 6	1	1
Ball 5	4	4
Ball 4	2	1
Ball 3	6	2
Ball 2	0	1
Ball 1	2	6

- (n) If, for reasons of ground, weather and light, a Super Over cannot commence within 30 minutes of the cessation time of the main match then the team that hit the most number of boundaries (fours and sixes) in the match shall be declared the winner. If the result is still a Tie the match will be determined by a coin toss, except in the Grand Final where joint winners will be declared.